

DEPARTMENT 20

Group Exhibits

(Refer to General Rules)

1. Major exhibits by granges or similar organizations should contribute to a better understanding of agriculture and agribusiness either through their educational value or their promotion of products.
2. A sale of items in itself shall not be considered a part of the exhibit.
3. The fair reserves that right to reject an exhibit not in good taste or not of merit in promoting agriculture or agribusiness.

A scoring system that may be useful follows:

ATTRACT ATTENTION

20 points

Use of color, motion, light, figures. While attention-getting is important, the reaction should be favorable. Unfavorable attention defeats its purpose.

AROUSES INTEREST

10 points

Encourages additional study. Personal appeal to the type of viewer for whom the exhibit was designed.

CONVEYS MESSAGE **30 points**

The message should be understandable to the viewer for whom the exhibit was intended.

DESIGN **20 points**

Elements of the exhibit should be pleasingly placed to give a sense of unity to the whole. The message should be a part of the design and not something apparently added as an afterthought. Simplicity is the key here.

WORKMANSHIP **10 points**

Neat, well-constructed for the purpose. This does not imply that expensive materials must be used.

ORIGINALITY **10 points**

TOTAL: **100 points**

Section 1
Granges

NOTE: Premiums for exhibits of this kind must be set according to the good judgment of the fair officials because exhibits have a wide range of values.

Class

- 1 Adult
- 2 Youth under 19

Section 2
Other

NOTE: There are so many group exhibits that we are including in this section all groups and organizations that exhibit at your fair for premiums.

NOTE: Because of the complexity of types of exhibits that may be presented to the fair and also the size of that might be involved, it is difficult to define the exhibits and set premiums we can pay. We are trusting to the judgment of the fair officials to pay premiums for such exhibits based on the size and value.

Class

- 1 Commercial
- 2 Industrial
- 3 Scouting
- 4 School
- 5 Family
- 6 4-H